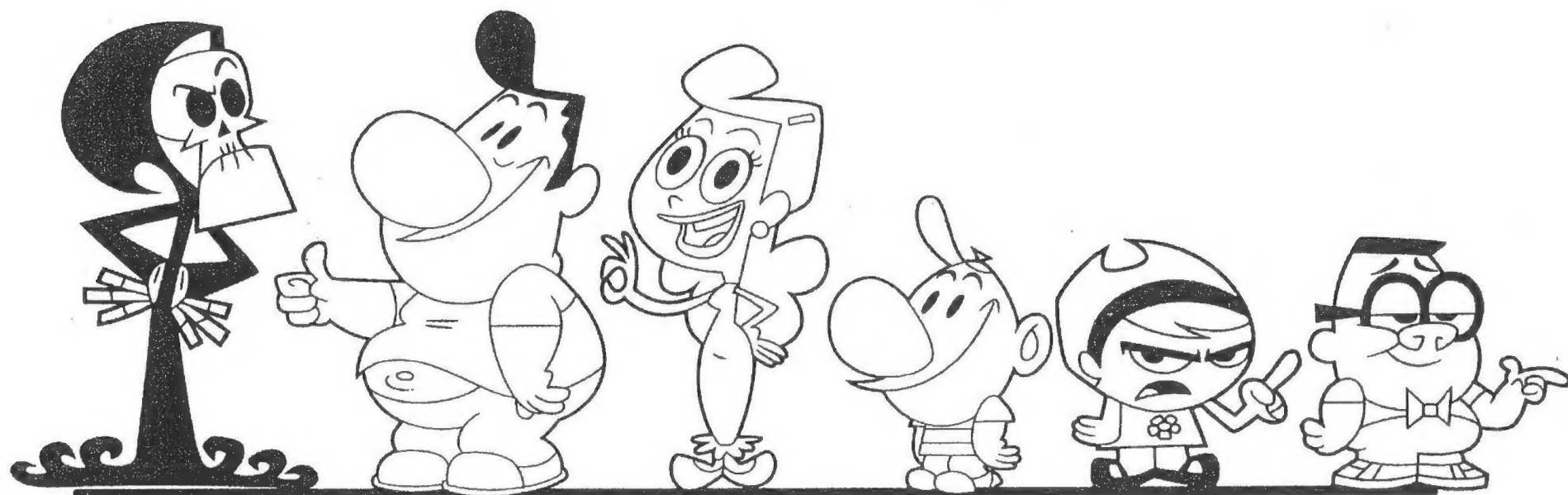


# The Grim Adventures of **BILLY & MANDY**

THE INFERNAL MAIN MODEL PACK\*

The  
Grim Adventures  
of  
**Billy & Mandy**



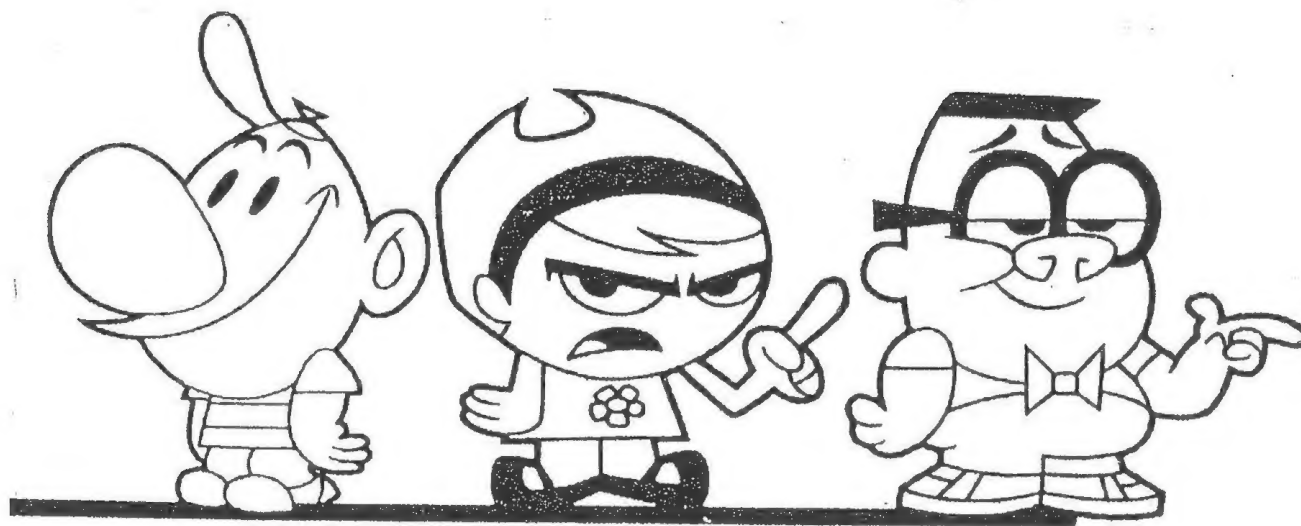
**SIZE-0-METER**

# BILLY 3/4 FRONT VIEW



The 3/4 front view is the most visually appealing and often the most used angle of a character. It's a good starting point for creating new poses.

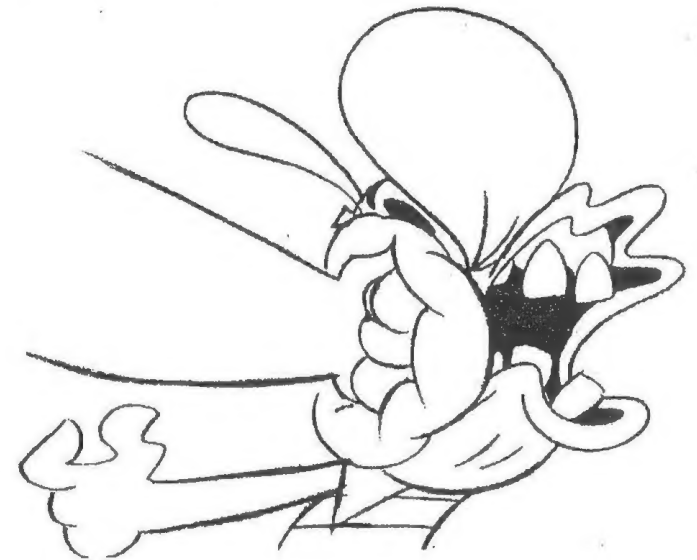
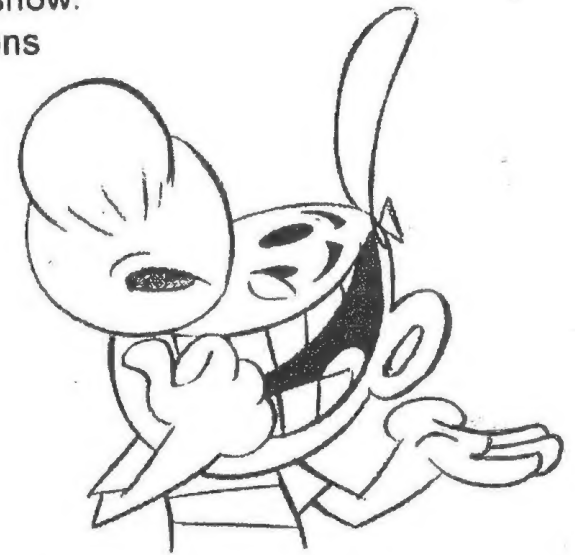
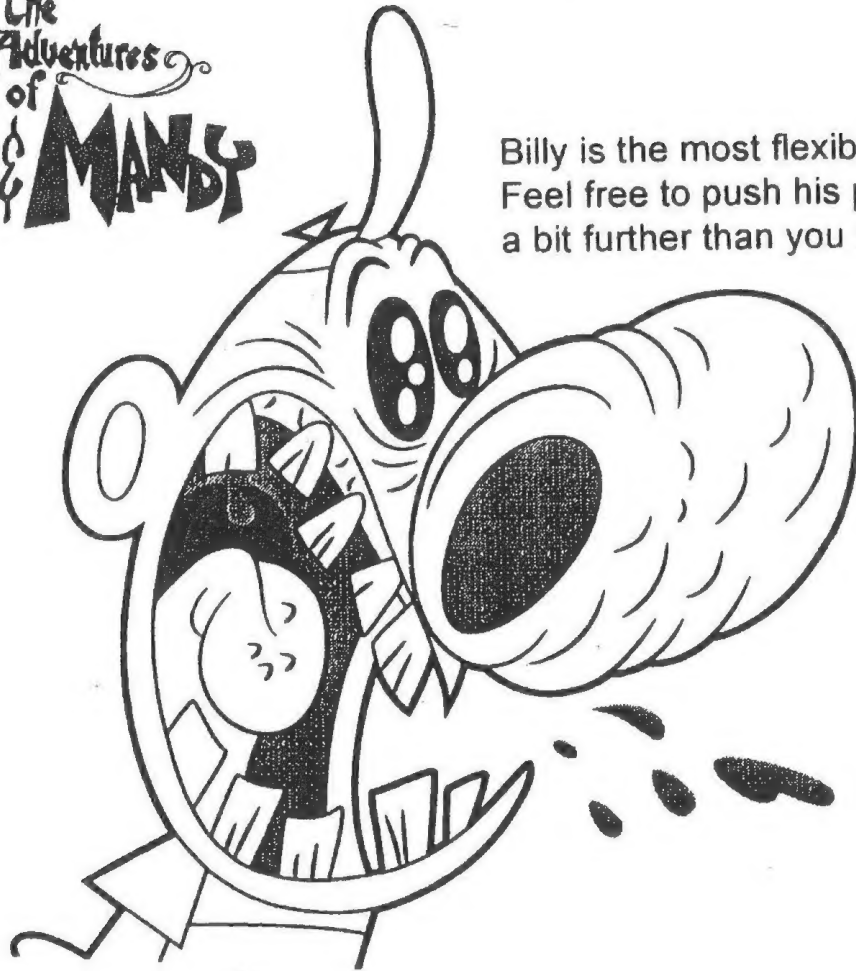
The  
Grim Adventures  
of  
**BILLY & MANDY**



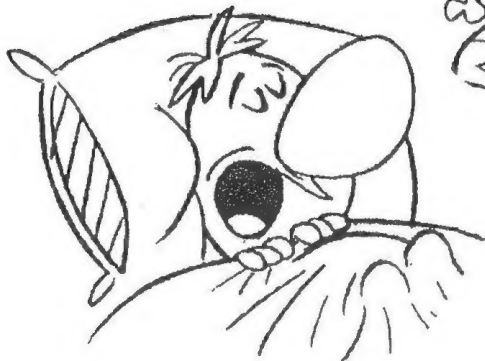
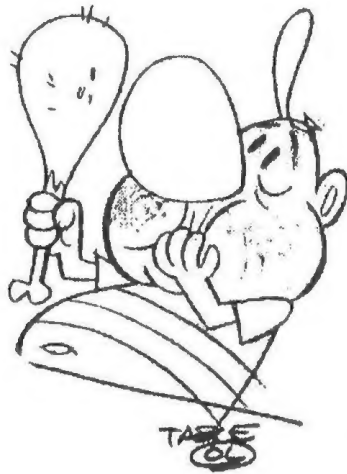
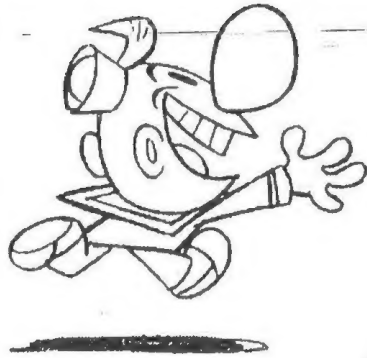
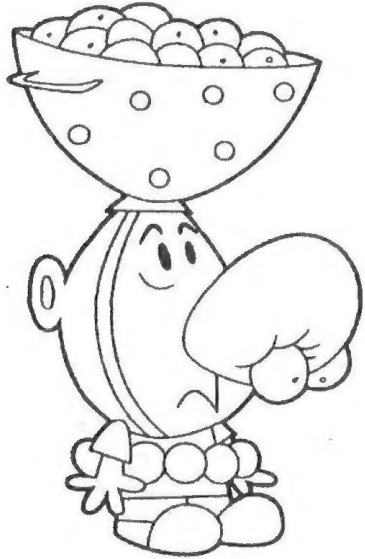
**SIZE-0-METER**

# BILLY POSES

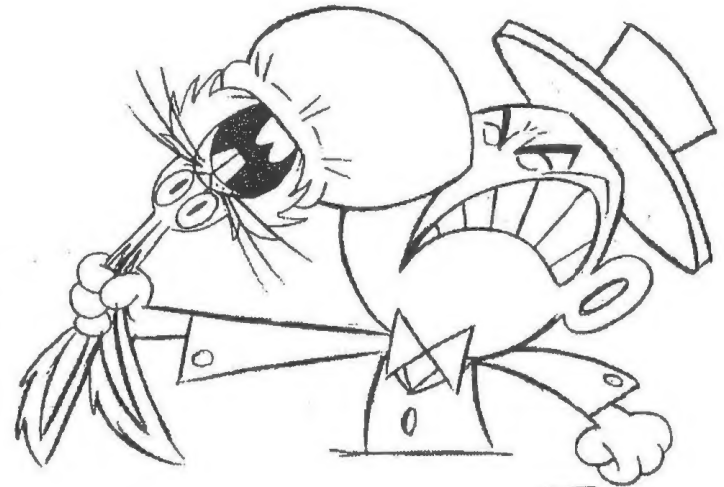
Billy is the most flexible character on the show.  
Feel free to push his poses and expressions  
a bit further than you think he can go.



# The Grim Adventures of Billy & Mandy

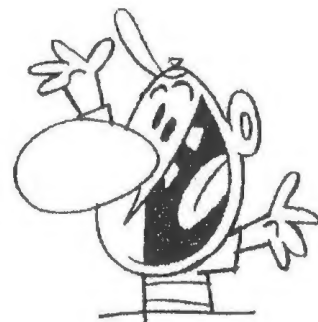
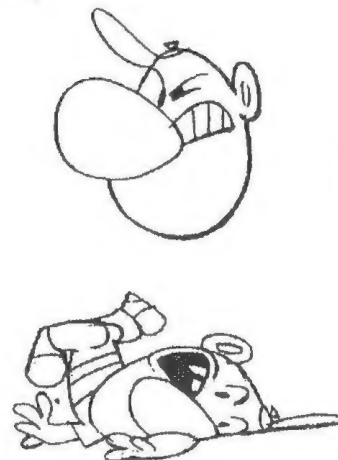
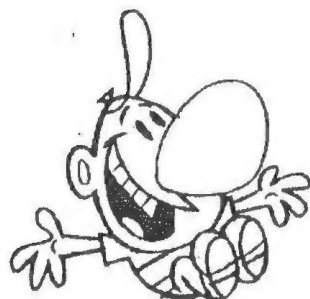
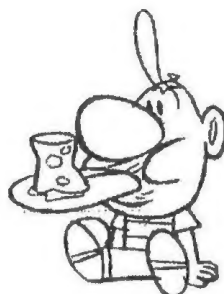
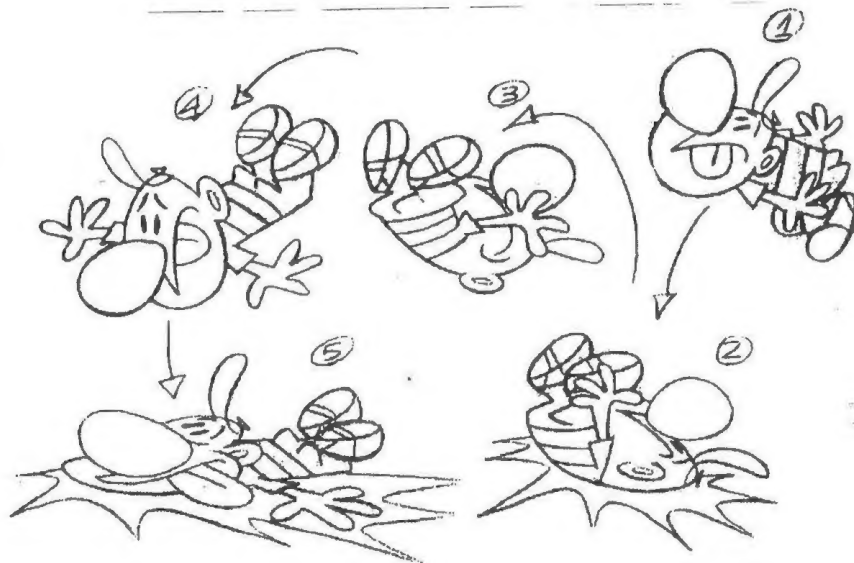


Keep Billy expressive.  
Have fun drawing him.



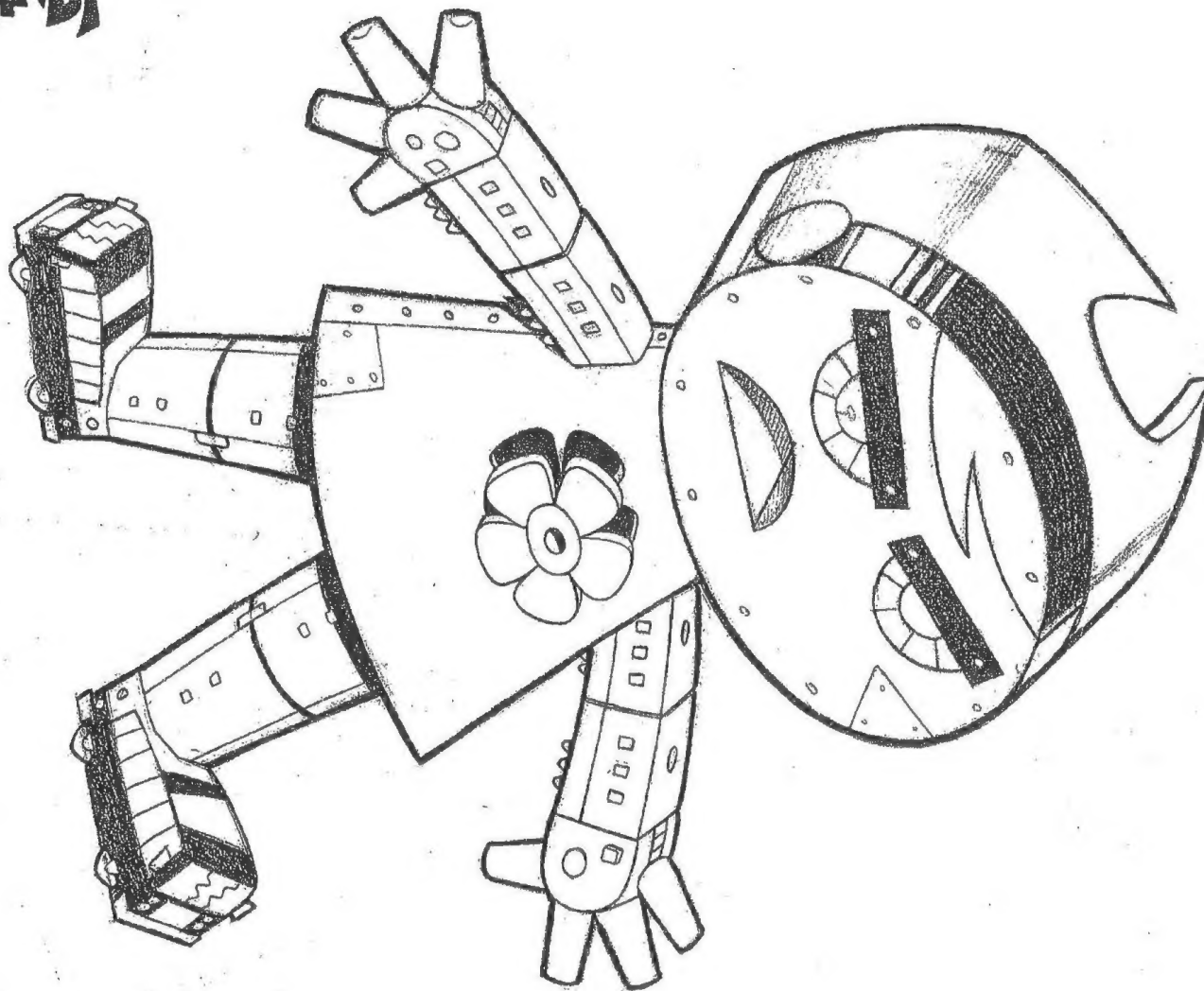
The Grim Adventures of  
**Billy & Mandy**

# BILLY POSES





The  
Grim Adventures  
of  
**BILLY & MANDY**

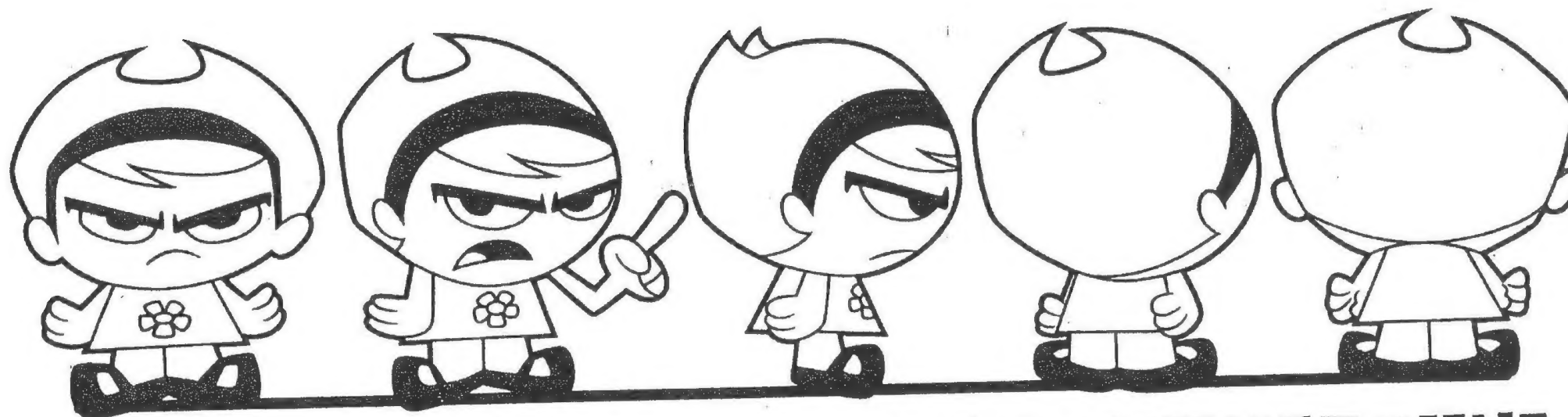




# MANDY 3/4 FRONT VIEW

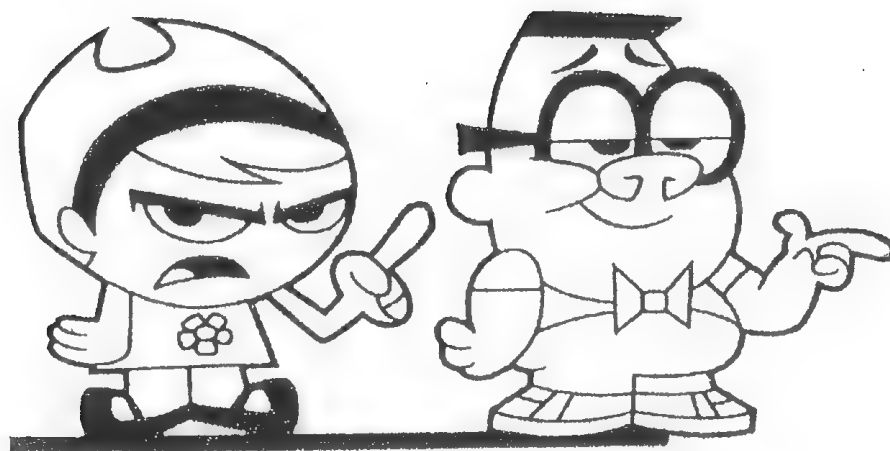


The 3/4 front view is the most visually appealing and often the most used angle of a character. It's a good starting point for creating new poses.

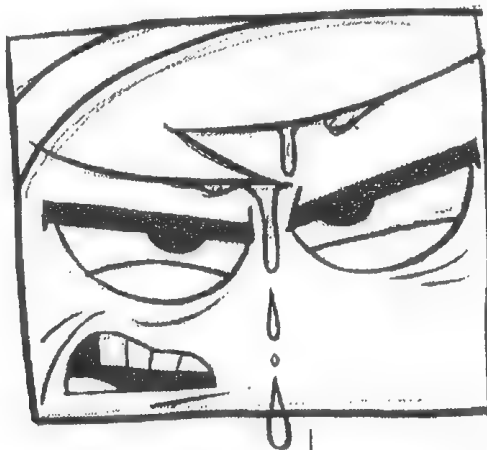


**MANDY TURNAROUND**

The  
Grim Adventures  
of  
**BILLY & MANDY**



# MANDY POSES



Mandy is not a happy person.  
She never smiles.

# GRIM 3/4 FRONT VIEW

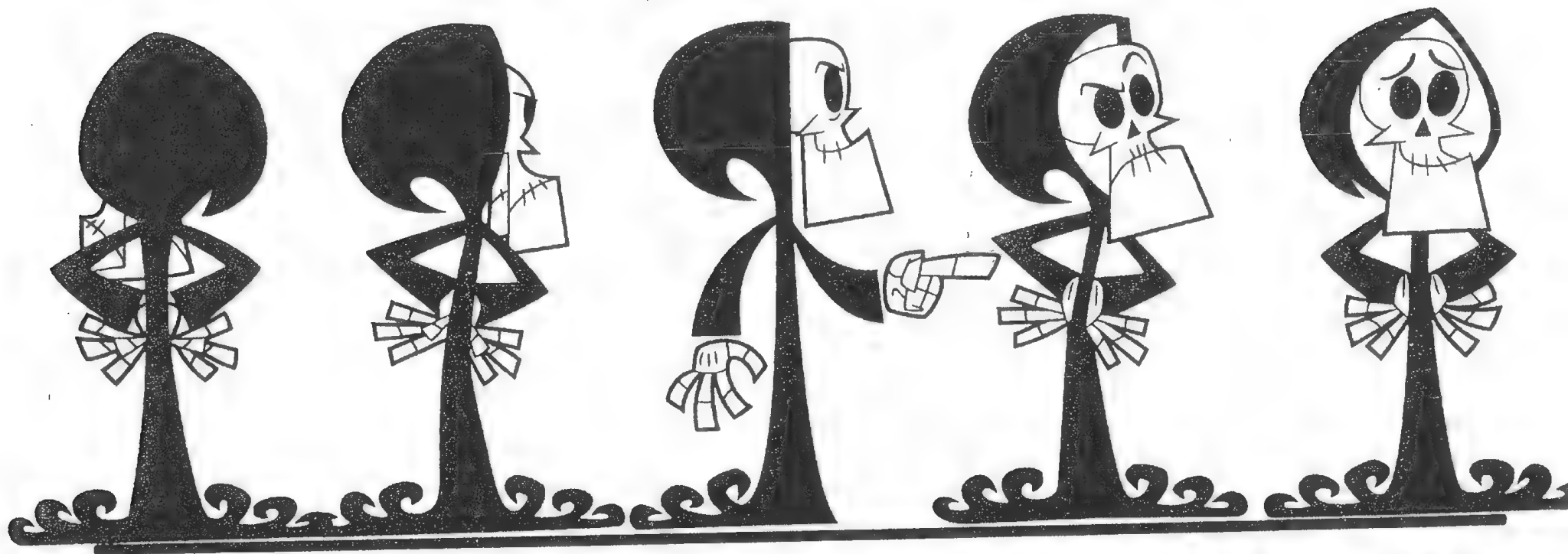


The 3/4 front view is the most visually appealing and often the most used angle of a character. It's a good starting point for creating new poses.

# The Grim Adventures of BILLY & MANDY



Grim's skull should  
show dimension  
from all angles.



## GRIM TURNAROUND

# GRIM POSES



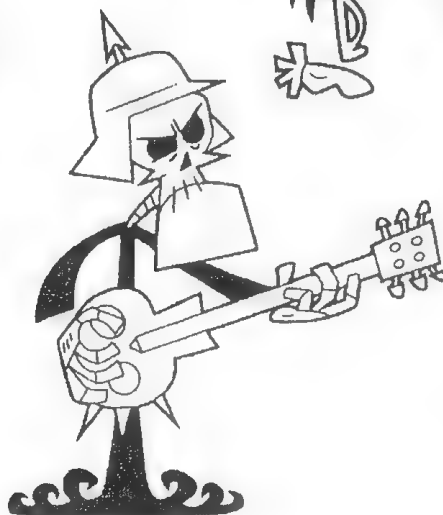
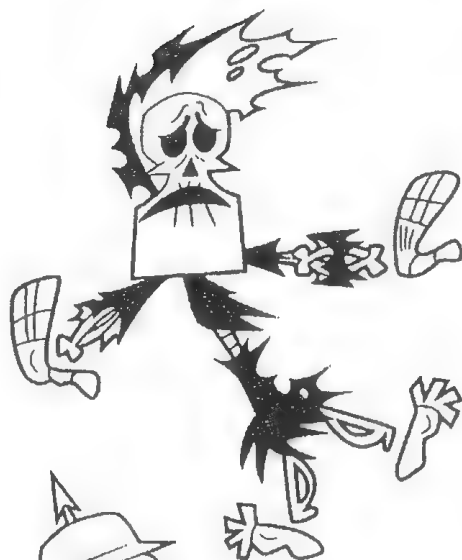
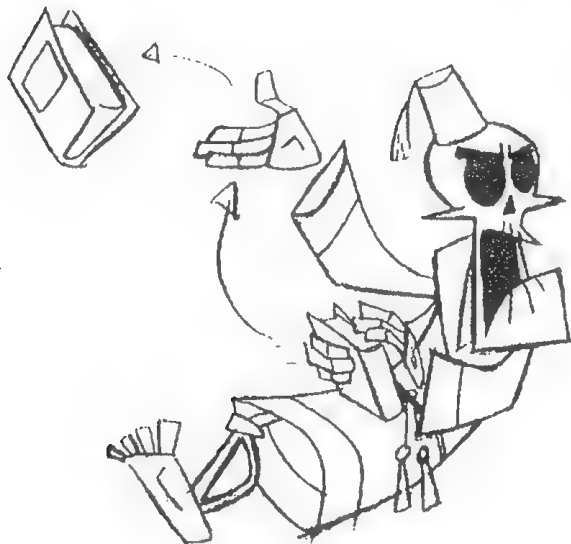
Grim displays a wide range of emotions. He's all bones, so he won't be quite as flexible and stretchy as Billy, but you can still push him to extremes when required.

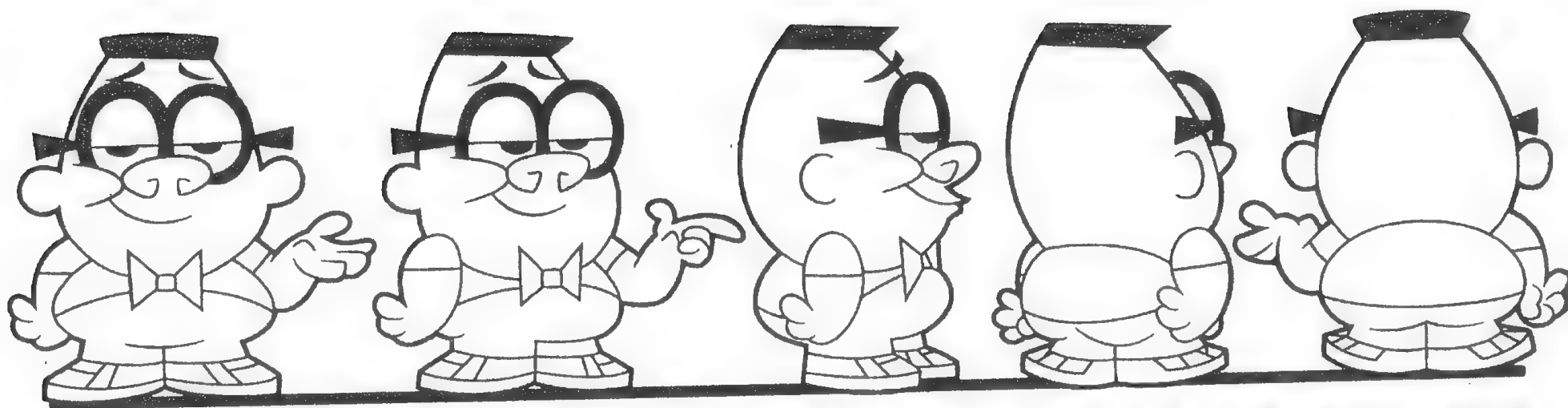




# Grim Adventures of BILLY & MANDY

## GRIM POSES

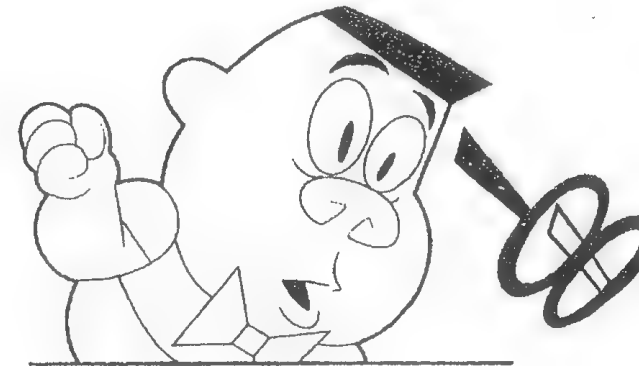


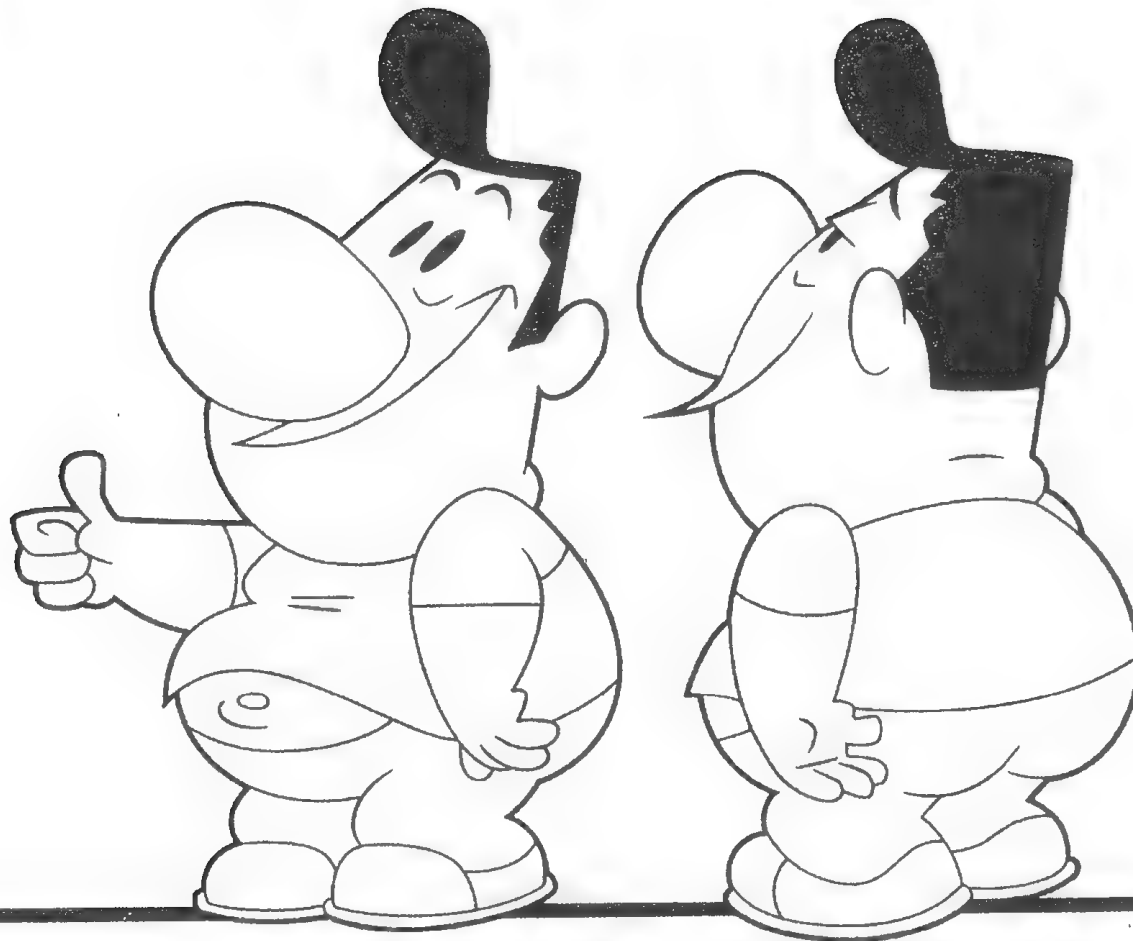


**IRWIN TURNAROUND**

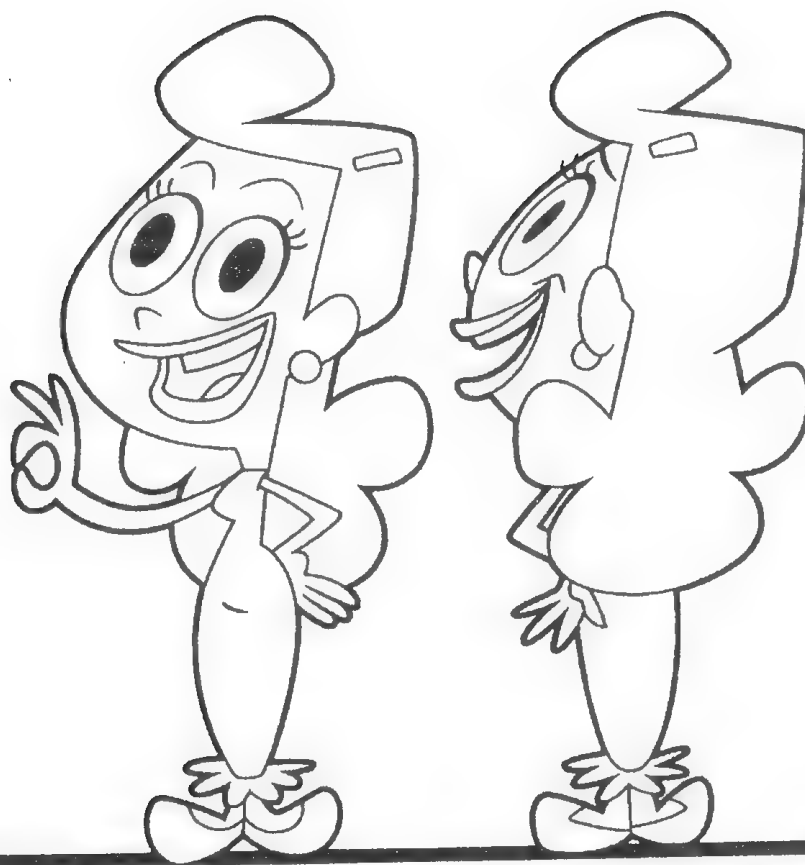
The Grim Adventures  
of  
**BILLY & MANDY**

# IRWIN POSES





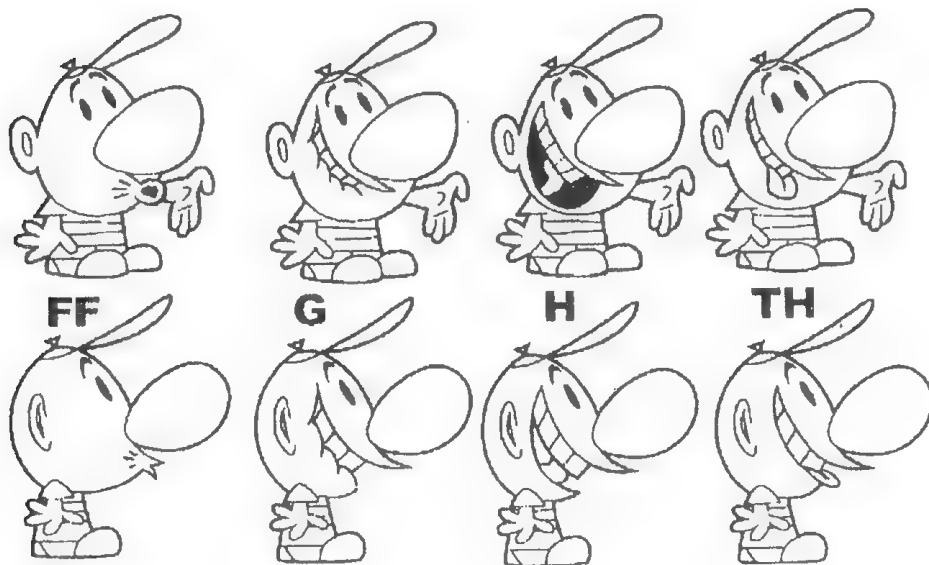
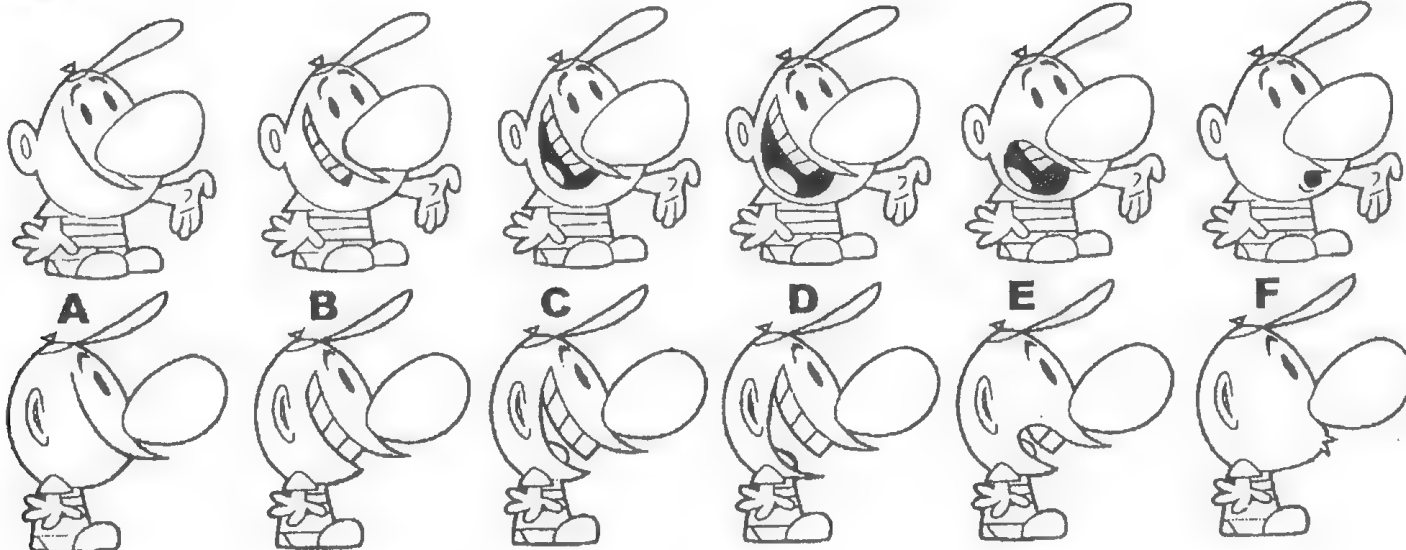
# **BILLY'S DAD TURNAROUND**



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# **BILLY'S MOM TURNAROUND**

# BILLY MOUTH CHART

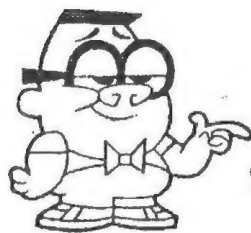


# MANDY MOUTH CHART





# IRWIN MOUTH CHART



A



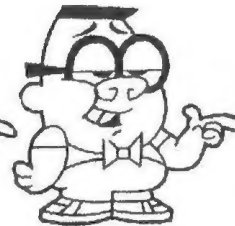
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C



D



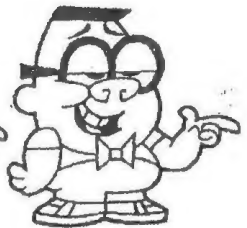
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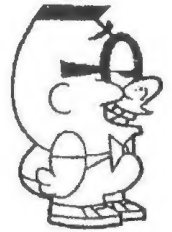
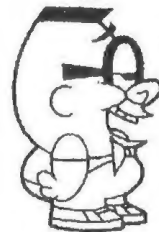
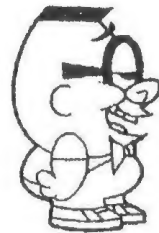
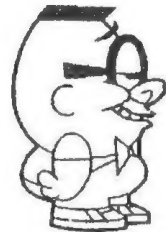
F



G



H



# GRIM MOUTH CHART



A



B



C



D



E



F



619-GRIM & EVIL

013: billy & the bully

ID#: 013S12C71

App'd:

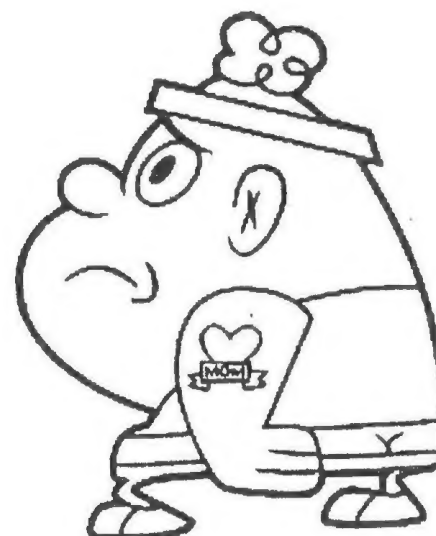
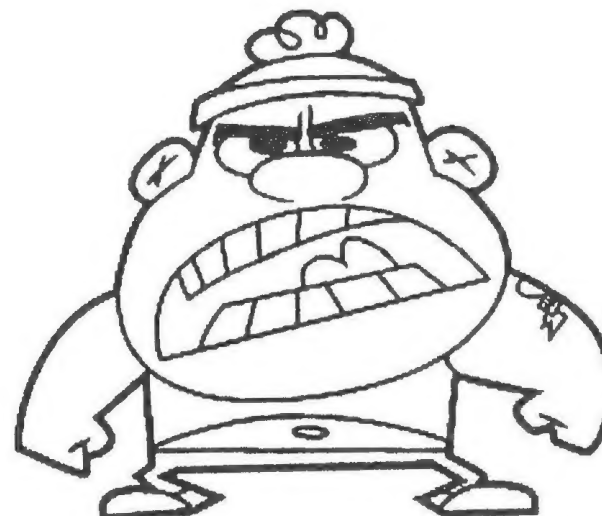
Same as:

Rev'd:

Sc: 12

Character

SPERG



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STUDIOS

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638 000: turnaround

SPERG TURNAROUND#1

Character

ID: C000S000\_001

App'd:

Artwork Attached

Same as:

Rev'd:

Sc:000



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SPERG  
PLOT